Jasmin Rubinovitz

jasrub@gmail.com | +1 617 955 7160

www.jasrub.com

Education

Cambridge, MA Massachusetts Institute of Technology (MIT)

2017(expected) Master of Science in Media Arts and Sciences at MIT Media Lab GPA: 4.9/5.0

Jerusalem, Israel Hebrew University of Jerusalem

2014 Bachelor of Science in Computer Science cum laude GPA: 90.56/100.0

Jerusalem, Israel Bezalel Academy of Arts and Design

2011-2015 Coursework towards Bachelor of Fine Arts in Ceramic Design

Experience

Cambridge, MA 2015 - present

MIT Media Lab, Viral Communication Group

Research Assistant

- Developed AI models to analyze unstructured broadcast news using deep learning algorithms.
- Designed and developed the front-end of <u>FiftyNifty.org</u> a game that simplifies the process of calling congress while encouraging a social network to do the same.
- Designed and built interactive data visualizations to easily explore the information and different perspectives in mass media and to enable humans and machine learning models to collaborate.
- Designed and fabricated a smart bicycle helmet with touch enabled turn signals and acceleration activated break lights.
- Supervised and mentored two students in undergraduate research.

Berkeley, CA Stochastic Labs

2016 Artist in Residenece

• Built the first version of <u>GoooeyBrain</u> - a crossplatform open-source GUI app for creative application of Deep Learnin using Tensorflow library.

Tel - Aviv, Israel Google

2013 - 2015 Sof

Software Engineer Intern

- Developed key features in Google's instant search results using C++ and Python.
- Worked on server and client side applications that are seen by millions of international users daily.

Jerusalem, Israel Hansen House, Center of Design, Media and Technology

2014 Presenter, "Texperience" Exhibition

- "Live Green Screen" a site-specific interactive experience, using 3D sensors.
- "Auditory Visualization" communicating information with natural sounds.

Palmachim, Israel IDF - Israel Defense Force

2007 - 2009 • Developed camouflage technologies as part of the mandatory service in Israel.

Leadership

Cambridge, MA MIT Media Lab

2016 Teaching Assistant for "How To Make (Almost) Anything" course

Conducted hands-on demonstrations of several digital fabrication methods.

Hong Kong MIT Kickstart

2016 Hackathon Participant

• Led winning team in prototyping and pitching a smart hardware device for interpersonal communications.

Jerusalem, Israel "Education for Excellence" NGO

2011-2014 Volunteer Instructor

Skills

Programming Languages Python, Javascript, React.js, HTML, CSS, Java, C, C++.

Programming Experience Web Development, Databases, Data Visualization, Embedded Programming, Interface and Applications

design, Natural Language Processing, Machine Learning.

Design Tools Photoshop, Illustrator, After Effects, Rhinoceros, Grasshopper, Solidworks, EagleCAD. **Fabrication/Art** Laser cutter, CNC, PCB Milling, Vinyl cutter, 3D Printing, Ceramic technologies.